1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

Three conclusions we can make about Kickstarter campaigns:

1. Kickstarter campaigns in the Theatre category has the highest success count.

2. Journalism category has the lowest rate in Kickstarter campaign, and all of them were cancelled.

3. Higher the goal, lower the success rate

1. What are some of the limitations of this dataset?

Since sample size is different per country, most are taken from US, data cannot accurately explain which country is the most successful with kickstart campaigns.

1. What are some other possible tables/graphs that we could create?

Some other possible tables/graphs that we could create are:

1. Average number of backers based on categories
2. State of kickstart projects for all countries (excluding US) based on sum of goal